

Wetherby Cricket League Rules 2010 – Junior

General Section

- G1.1** Clubs intending to use non-turf pitches for junior fixtures must advise the Hon. Junior Secretary or their nominated representative in writing prior to the start of the season.
- G1.2** Clubs shall be responsible for ensuring that all games are played on good and safe pitches. Where non-turf pitches are used these are to be of good quality and must be suitable to all types of footwear, e.g. spikes/rubber etc
- G2.1** Any club wishing to enter more than one team in a particular age group will require permission from the junior cricket sub-committee and must register a separate squad for each of them.
- G3.1** Any club wishing to enter a team in any age group and then later withdrawing from that age group before the end of the season shall be fined the sum of £50.00
- G4.1** Any club failing to fulfil a fixture shall be fined the sum of £25.00 and the match awarded to their opponents, unless a satisfactory explanation meets with the acceptance of the Junior Cricket Sub-Committee. Any club forfeiting more than 3 fixtures (including cup matches) in one age group shall be deemed to have forfeited all games played and all points relative to their fixtures will be expunged from the league tables.
- G5.1** Juniors' registrations shall be submitted by email to the Junior registration Secretary or their nominated representative, on League forms as supplied, stating full names and date of birth. No player can play until confirmation has been sent by the Junior Registration Secretary. Transfer of players between clubs in the Wetherby League requires the permission of the Junior Registration Secretary and a player cannot play for a new club until such permission has been given. In cup competitions no player can play for a new club after the semi-final round and a player who has played in a previous round cannot play for a new club in a later round.
- G5.2** A junior registered for one club may register for another club in a higher age group provided that the club holding his/her original registration does not have a team in that age group.
- G6.1** Each team shall provide for its own use a senior/junior cricket ball, as decreed by the Board at the previous years AGM and purchased through the League or from a supplier nominated by the League.
- G7.1** All results must be sent by text message by the home team, to the Junior Results Co-ordinator by 10.00pm on the day of the match for an evening fixture and by 2.00pm on the day of a match for a Sunday fixture. Failure to do so will result in a £10.00 fine.
- G8.1** Breaches of any rules relating to the Junior Competition are liable to penalties at the discretion of the Junior Cricket Sub-Committee.
- G8.2** Appeals and objections against any ruling of the Junior Cricket Sub-Committee must be made in accordance with the procedures as defined in Section 32 of the "Rules of the League".

New Rule 9.1

Teams finishing with the same number of points as winners or runners up will share any trophy won and each team will receive individual medals.

New Rule 10.1

Any cup match in which it is not possible to obtain a result by other means, may be determined by a bowl out (indoors or outdoors). Five players from each side will bowl two overarm deliveries each at a wicket on a pitch length that is applicable to that competition. The side which bowls down the wicket most times shall be the winner. If the scores are equal the same players will bowl one ball each alternately to achieve a result on a 'sudden death' basis.

Under 17 Competition

- 17.1.1** Team comprising this section shall be composed of Juniors who shall be under the age of 17 at midnight on 31st August prior to the season of competition.
- 17.2.1** All league matches to be played on the said day only, i.e. Monday, and shall start at 6.30pm, matches may only be re-arranged in exceptional circumstances with the agreement of the Hon. Junior Secretary
- 17.3.1** Matches shall be played on a 22 yd pitch with full size stumps, i.e. 28”x 9”.
- 17.3.2** Both teams shall use a senior size hardball, i.e. 5 1/2oz.
- 17.4.1** Each side shall occupy the wicket for a maximum of 20 overs (of 6 balls) or a complete innings which ever is the less. Evening matches played before the second Monday in May shall be restricted to a maximum of 16 overs per side.
- 17.4.2** In a match where bad light or local weather conditions could effect the game, at the discretion of the responsible senior officials supervising the fixture and with regard to the safety of players and officials, it will be allowed to restrict the number of overs played per side to a minimum of 12. Mutual agreement of this must be decided before the match commences. No further adjustment of the number of overs per side is permitted once the match has started.
- 17.4.3** Coaching from the middle (by Umpire/Manager) or from the boundary by the Manager or others acting upon instruction is not permissible.
Note: this delays the smooth running of the game and adds to the development of young cricketers. The captain is in sole charge of the team on the field of play and should be able to make bowling changes and field placements without requiring instruction from the Umpire/Manager.
- 17.5.1** A minimum of FIVE bowlers must be used and no player shall be permitted to bowl more than 4 overs in a 20 overs a side match. In a match where the number of overs per side are reduced under 17.4.2, the minimum requirement shall be:
19 overs 4x4 & 1x3; 18 overs 3x4 & 2x3; 17 overs 2x4 & 3x3;
16 overs 1x4 & 4x3; 15 overs 5x3; 14 overs 4x3 & 1x2;
13 overs 3x3 & 2x2; 12 overs 2x3 & 3x2.
In a match reduced to 15 overs or less, no player shall bowl more than 3 overs.
- 17.5.2** Batsmen must retire on 50 runs, but may return to the crease if overs remain after dismissal of the last man, subject to there being a full complement of eleven players by the batting side.
- 17.5.3** No player of either side arriving after five overs have been bowled can take part in the match except as a fielding substitute.
- 17.6.1** The side scoring the most runs in the allotted period shall be the winners. The points awarded for all league matches shall be 3 points for a win, 2 points for a tie and 1 point for an incomplete match. The home team shall email the results to the Results Co-Ordinator by 10pm on the day of the match. Additionally, a Match Result Sheet must be emailed by the home team by 10pm on the third day following the match to the Hon. Junior Secretary or their nominated representative.
- 17.6.2** In the event of two (or more) Divisions being in existence, the top team from each division shall play off on a neutral ground to decide the Trophy holder for the year.

- 17.6.3** Any home team failing to e-mail a Match Result Sheet by 10pm on the third day following the match to the Hon Junior Secretary or their nominated representative shall be fined the sum of £10.00. When a match is cancelled due to weather then both sides shall email to the Hon Junior Secretary or their nominated representative a Match Result Sheet by 10pm on the third day following the match listing the players who would have taken part in the match.
- 17.7.1** In the Nicholas Priestley Cup and Divisional Play-off, to be qualified to play in the semi-final and final for a club, players must be registered to that club and have played at least two U17 league matches for that club before the semi-final or the play-offs.
- 17.7.2** The full names and age groups of all players taking part in a match must be exchanged between the two managers and the official list handed to the Umpires and Scorers not later than 15 minutes before the time set for the commencement of the match.
- 17.8.1** At least two responsible adults shall accompany each junior team in all matches. They shall be responsible for the good behaviour of the players and for ensuring that the matches are played to the Spirit of the Game.
- 17.8.2** Club secretaries of the Junior teams in membership of the League shall forward to the Hon Junior Secretary not later than the second Saturday following the fulfilment of the clubs commitments details of the Club's top averages for batting and bowling. Qualifications for the batting should be 200 runs and for bowling 15 wickets; qualifications would include junior section matches, play-offs, and the Nicholas Priestley Competition.
- 17.9.1** One umpire will be appointed by the League for each match and will stand at the non-strikers end at all times, and the club batting must provide a competent person to officiate at the strikers end, The remuneration of the appointed umpire shall be £12.00 to be shared equally between both clubs. This must be paid during the interval between innings.

Under 15 Competition

- 15.1.1** Team comprising this section shall be composed of Juniors who shall be under the age of 15 at midnight on 31st August prior to the season of competition. Girls are allowed to play two years overage.
- 15.2.1** All league matches to be played on the said day only, i.e. Sunday, and shall start at 10.00am, matches may only be re-arranged in exceptional circumstances with the agreement of the Hon. Junior Secretary
- 15.3.1** Matches shall be played on a 22 yd pitch with full size stumps, i.e. 28" x 9".
- 15.3.2** Both teams shall use a senior size hardball, i.e. 5 1/2oz.
- 15.4.1** Each side shall occupy the wicket for a maximum of 20 overs (of 6 balls) or a complete innings which ever is the less. Evening matches played before the second Monday in May shall be restricted to a maximum of 16 overs per side.
- 15.4.2** In a match where bad light or local weather conditions could effect the game, at the discretion of the responsible senior officials supervising the fixture and with regard to the safety of players and officials, it will be allowed to restrict the number of overs played per side to a minimum of 12. Mutual agreement of this must be decided before the match commences. No further adjustment of the number of overs per side is permitted once the match has started.
- 15.4.3** Coaching from the middle (by Umpire/Manager) or from the boundary by the Manager or others acting upon instruction is not permissible.
Note: this delays the smooth running of the game and adds to the development of young cricketers. The captain is in sole charge of the team on the field of play and should be able to make bowling changes and field placements without requiring instruction from the Umpire/Manager.
- 15.5.1** A minimum of FIVE bowlers must be used and no player shall be permitted to bowl more than 4 overs in a 20 overs a side match. In a match where the number of overs per side are reduced under 17.4.2, the minimum requirement shall be:
19 overs 4x4 & 1x3; 18 overs 3x4 & 2x3; 17 overs 2x4 & 3x3;
16 overs 1x4 & 4x3; 15 overs 5x3; 14 overs 4x3 & 1x2;
13 overs 3x3 & 2x2; 12 overs 2x3 & 3x2.
In a match reduced to 15 overs or less, no player shall bowl more than 3 overs.
- 15.5.2** Batsmen must retire on 40 runs, but may return to the crease if overs remain after dismissal of the last man, subject to there being a full complement of eleven players by the batting side.
- 15.5.3** No player of either side arriving after five overs have been bowled can take part in the match except as a fielding substitute.
- 15.6.1** The side scoring the most runs in the allotted period shall be the winners. The points awarded for all league matches shall be 3 points for a win, 2 points for a tie and 1 point for an incomplete match. The home team shall email the results to the Results Co-Ordinator by 10pm on the day of the match.
- 15.6.2** In the event of two (or more) Divisions being in existence, the top team from each division shall play off on a neutral ground to decide the Trophy holder for the year.
- 15.7.1** In the Martin Olley Trophy and Divisional Play-off, to be qualified to play in the semi-final and final for a club, players must be registered to that club and have played at least two U15 league matches for that club before the semi-final or the play-offs.
- 15.8.1** At least two responsible adults shall accompany each junior team in all matches. They shall be responsible for the good behaviour of the players and for ensuring that the matches are played to the Spirit of the Game.

Under 13 Competition

- 13.1.1** Team comprising this section shall be composed of Juniors who shall be under the age of 13 at midnight on 31st August prior to the season of competition. Girls are allowed to play two years overage.
- 13.2.1** All league matches to be played on the said day only, i.e. Friday, and shall start at 6.30pm, matches may only be re-arranged in exceptional circumstances with the agreement of the Hon. Junior Secretary
- 13.3.1** Matches shall be played on a 21 yd pitch with full size stumps, i.e. 28" x 9".
- 13.3.2** Both teams shall use a junior size hardball, i.e. 4 ¾ oz.
- 13.4.1** Each side shall occupy the wicket for a maximum of 20 overs (of 6 balls) or a complete innings whichever ever is the less. Evening matches played before the second Monday in May shall be restricted to a maximum of 16 overs per side.
- 13.4.2** In a match where bad light or local weather conditions could effect the game, at the discretion of the responsible senior officials supervising the fixture and with regard to the safety of players and officials, it will be allowed to restrict the number of overs played per side to a minimum of 12. Mutual agreement of this must be decided before the match commences. No further adjustment of the number of overs per side is permitted once the match has started.
- 13.4.3** Coaching from the middle (by Umpire/Manager) or from the boundary by the Manager or others acting upon instruction is not permissible.
Note: this delays the smooth running of the game and adds to the development of young cricketers. The captain is in sole charge of the team on the field of play and should be able to make bowling changes and field placements without requiring instruction from the Umpire/Manager.
- 13.4.4** In all over bar the last two per innings, wides and no balls are to count as two runs plus any additional runs scored with no extra ball for the wide or no ball. The last two overs in the innings shall be played under normal cricket rules.
- 13.5.1** A minimum of FIVE bowlers must be used and no player shall be permitted to bowl more than 4 overs in a 20 overs a side match. In a match where the number of overs per side are reduced under 17.4.2, the minimum requirement shall be:
19 overs 4x4 & 1x3; 18 overs 3x4 & 2x3; 17 overs 2x4 & 3x3;
16 overs 1x4 & 4x3; 15 overs 5x3; 14 overs 4x3 & 1x2;
13 overs 3x3 & 2x2; 12 overs 2x3 & 3x2.
In a match reduced to 15 overs or less, no player shall bowl more than 3 overs.
- 13.5.2** Batsmen must retire on 30 runs, but may return to the crease if overs remain after dismissal of the last man, subject to there being a full complement of eleven players by the batting side.
- 13.5.3** No player of either side arriving after five overs have been bowled can take part in the match except as a fielding substitute.
- 13.6.1** The side scoring the most runs in the allotted period shall be the winners. The points awarded for all league matches shall be 3 points for a win, 2 points for a tie and 1 point for an incomplete match. The home team shall email the results to the Results Co-Ordinator by 10pm on the day of the match.
- 13.6.2** In the event of two (or more) Divisions being in existence, the top team from each division shall play off on a neutral ground to decide the Trophy holder for the year.
- 13.7.1** In the Ronnie Farrer Trophy and Divisional Play-off, to be qualified to play in the semi-final and final for a club, players must be registered to that club and have played at least two U15 league matches for that club before the semi-final or the play-offs.
- 13.8.1** At least two responsible adults shall accompany each junior team in all matches. They shall be responsible for the good behaviour of the players and for ensuring that the matches are played to the Spirit of the Game.

Under 11 Competition

- 11.1.1** Team comprising this section shall be composed of Juniors who shall be under the age of 11 at midnight on 31st August prior to the season of competition. Girls are allowed to play two years overage.
- 11.2.1** All league matches to be played on the said day only, i.e. Monday, and shall start at 6.30pm, matches may only be re-arranged in exceptional circumstances with the agreement of the Hon. Junior Secretary
- 11.3.1** Matches shall be played on a 20 yd pitch with full size stumps, i.e. 27"x 8".
- 11.3.2** Both teams shall use a junior size hardball, i.e. 4 ¾ oz.
- 11.4.1** Each side shall occupy the wicket for 16 overs (of 6 balls) for an 8-a-side game.
- 11.5.1** No player shall be permitted to bowl more than 3 overs but each player other than the wicket keeper must bowl at least one over.
- 11.5.2** Batsmen shall bat in pairs for four overs, and the normal rules of pairs cricket shall apply. Whenever a batsman is out the batsmen shall change ends, except on the last ball of the over, and five runs shall be deducted from the score.
- 11.5.3** In the event that a team does not have a full complement of eight players, then their opponents are entitled to select which players shall bat and bowl again.
- 11.6.1** The side with the highest net total score shall be the winner. If the net scores are equal the side that has lost the fewer wickets shall be the winner. The points awarded for all league matches shall be 3 points for a win, 2 points for a tie and 1 point for an incomplete match. The home team shall email the results to the Results Co-Ordinator by 10pm on the day of the match.
- 11.6.2** In the event of two (or more) Divisions being in existence, the top team from each division shall play off on a neutral ground to decide the Trophy holder for the year.
- 11.7.1** In the event of a Divisional Play-off, to be qualified to play in the Play-Off for a club, players must be registered to that club and have played at least two matches at Under 11 for that club.
- 11.8.1** At least two responsible adults shall accompany each junior team in all matches. They shall be responsible for the good behaviour of the players and for ensuring that the matches are played to the Spirit of the Game.

Under 9 Competition

- 9.1.1 Team comprising this section shall be composed of Juniors who shall be under the age of 9 at midnight on 31st August prior to the season of competition. Girls are allowed to play two years overage.
- 9.2.1 All league matches to be played on the said day only, i.e. Sunday, and shall start at 10.00am, matches may only be re-arranged in exceptional circumstances with the agreement of the Hon. Junior Secretary
- 9.3.1 Matches shall be played on a 17 yd pitch with full size stumps, i.e. 27”x 8”.
- 9.3.2 Both teams shall use a junior size incrediball or equivalent.
- 9.3.5 Boundaries shall be between 25yd minimum and 35yd maximum parallel to the pitch.
- 9.4.1 Each side shall occupy the wicket for 16 overs (of 6 balls) for an 8-a-side game
- 9.5.1 Players shall bowl from one end only and the fielding side shall rotate clockwise after each over.
- 9.5.2 Batsmen shall bat in pairs for four overs, and the normal rules of ‘ Kwik Cricket’ shall apply. Wherever possible each batsman shall face the same number of deliveries per over. Whenever a batsman is out the batsmen shall change ends, except on the last ball of the over, and five runs shall be deducted from the score.
- 9.5.3 In the event that a team does not have a full complement of eight players, then their opponents are entitled to select which players shall bat and bowl again.
- 9.5.4 The accepted rules of cricket shall apply with the following exception regarding the “no ball”. A ball that bounces over shoulder height whilst the batter is in the normal batting stance shall be deemed a “no ball”. In addition to this, any ball that is above waist height on the FULL shall also be deemed a “no ball”. A “wide ball shall also be called a “no ball”. A “no ball” shall result in a “free hit” from the batting tee which shall be placed on the batting crease in front of the wicket. The “free hit” must be hit in front of the batting crease on the offside (i.e. the side in front of the batter whilst in their normal batting stance). No further runs shall be awarded for the “no ball” and no runs shall count if the ball goes behind the batting crease or onto the onside. A full set of rules is set out in appendix D.
- 9.6.1 The side with the highest net total score shall be the winner. If the net scores are equal the side that has lost the fewer wickets shall be the winner. The points awarded for all league matches shall be 3 points for a win, 2 points for a tie and 1 point for an incomplete match. The home team shall email the results to the Results Co-Ordinator by 10pm on the day of the match.
- 9.6.2 In the event of two (or more) Divisions being in existence, the top team from each division shall play off on a neutral ground to decide the Trophy holder for the year.
- 9.7.1 In the event of a Divisional Play-off, to be qualified to play in the Play-Off for a club, players must be registered to that club and have played at least two matches at Under 9 for that club.
- 9.8.1 At least two responsible adults shall accompany each junior team in all matches. They shall be responsible for the good behaviour of the players and for ensuring that the matches are played to the Spirit of the Game.

Appendix D

Under 9 Playing Conditions

Teams comprising this Section shall be composed of juniors who shall be under the age of 9 at midnight on the 31st August prior to the year of competition. Any exceptions to this rule shall be agreed between the managers before the match.

- Teams shall be normally 8-a-side.
- Pitch 17 yards between stumps.
- Boundaries – 25yd min, 35 yd max parallel to the pitch.
- 16 x 6 ball overs.
- 2 overs per bowler.
- Fielding team rotate in a clockwise direction after each over.
- Fielders to be no nearer than eleven yards from the batter at the moment of delivery.
- Batsmen to bat in pairs for 4 overs, each batsman to face the same number of deliveries per over.
- Batsmen to take guard on middle/leg stump to avoid covering the wicket.
- No LBW's
- No “no ball” for overstepping (run up)

All runs and extras are scored according to the accepted laws of cricket with the following exceptions.

- A ball that bounces over shoulder height whilst the batter is in the normal batting stance shall be deemed a “no ball”. In addition to this, any ball that is above waist height on the FULL shall also be deemed a “no ball”. A “wide ball shall also be called a “no ball”.
- Any “wide ball” shall be called a “no ball”.
- A “no ball” shall result in a “free hit” from the batting tee which shall be placed on the batting crease in front of the wicket.
- In the case of a “free hit” the fielding team must assume the positions they were in at the moment the deliver was made.
- The “free hit” must be hit in front of the batting crease on the offside (i.e. the side in front of the batter whilst in their normal batting stance). No runs shall be awarded for the “no ball” and no runs shall count if the ball goes behind the batting crease or onto the onside.
- The batter cannot be out bowled, caught, stumped or hit wicket from a “free hit” but can still be run out.
- Any ball that bounces more than once or rolls along the ground is deemed a fair delivery, unless the bowler is deliberately rolling it along the ground to obviously gain an advantage. The umpire may decide to re-bowl deliveries if considered accidentally unfair.

Games are to be played in accordance with the Spirit of the Game.

ECB REGULATIONS RELATING TO JUNIOR PLAYERS

The following ECB regulations relating to junior players must be applied in all matches played under the auspices of the Wetherby Cricket League (WCL)

Helmets (Batting and Wicket Keeping)

- a) All players under the age of 18 MUST wear an approved helmet, fitted with an approved grill when batting, or during practice with a hard ball, or wicket keeping if standing up to the stumps. In all normal circumstances the use of consent forms will not be allowed other than on religious grounds.
- b) In Senior matches the club captains, coaches and umpires have a responsibility to ensure the regulation is enforced.
- c) In junior matches the team managers, coaches and umpires have a responsibility to ensure the regulation is enforced.
- d) Umpires should obtain an assurance from the player and team manager if they have any doubt about the age of the player. The helmet requirement ceases on the player's 18th birthday.

Fielding

The following fielding restrictions will apply in all games played under the auspices of the WCL. Captains are required to ensure the restrictions are not infringed.

Umpires are required to stop the game until all junior players are suitably positioned.

Under 13 years old (as at midnight 31st August of the previous season)

Players in this age group cannot field closer than 11 yards from the middle stump except behind the wicket of the offside.

Under 15 years old (as at midnight 31st August of the previous season)

Players over the age of 13 but under 15 cannot field closer than 8 yards from the middle stump except behind the wicket of the offside.

Under 18 years old (as at midnight 31st August of the previous season)

Players over the age of 15 but under 18 should wear a helmet when fielding within 6 yards of the middle stump except behind the wicket of the offside.

Bowling

Captains, coaches and umpires are required to ensure that there is no infringement of the current bowling restrictions relating to the number of overs bowled by juniors.

The following restrictions relate to a fast bowler who is defined as a bowler to whom the wicket keeper in the same age group would, in normal circumstances, stand back to take the ball.

Age	Max. overs in a spell	Max. overs in a day
Upto 13 yrs	5	10
U14 & U15	6	12
U16 & U17	7	18
U18 & U19	7	18

(Note – ages relate to midnight 31st August of the previous season)

Team Managers must indicate the age group of all players under 19 years of age on the team sheet, which must be handed to the umpires prior to the start of the match. Failure to act within the above regulations may render the Club, Manager or Coach liable in the event of an injury and may invalidate insurance cover.